

The artists

You Make The Card - Step 16

Mark Rosewater, R&D senior designer

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Well, the people have spoken and the winner is...

Concept #6 - "A humanoid elemental of moss supports itself with a hand against a dead tree. From where the elemental touches, it spreads wild regrowth."

Here's how the run-off voting went:

You Make The Card - Step 15

A humanoid elemental of moss supports itself with a hand against a dead tree. From where the elemental touches, it spreads wild regrowth.	1373 46.2%
A shambling plant-creature which can quickly grow large thorny spikes to protect itself. Afterwards it can shed these thorns, which make excellent weapons.	980 33.0%
A Venus flytrap with an oversized mouth inhales a spell. Tubules emit the spell from behind; small buds are seen.	620 20.8%
Total	2937 100%

And here's how the overall voting for card concepting went:

You Make The Card - Step 14

A humanoid elemental of moss supports itself with a hand against a dead tree. From where the elemental touches, it spreads wild regrowth.	814 23.9%
A shambling plant-creature which can quickly grow large thorny spikes to protect itself. Afterwards it can shed these thorns, which make excellent weapons.	479 14.1%
A Venus flytrap with an oversized mouth inhales a spell. Tubules emit the spell from behind; small buds are seen.	371 10.9%
A lurching, hunched creature, completely covered in vines	330 9.7%

except his eyes. A huge malignant blossom protrudes from his back. His arm is strangling a wizard.

A growing fungus-type creature that can shoot spores from itself to enhance other creatures' strength. 304 8.9%

A humanoid figure with skin made of bark, stag horns on head, and wood spikes on forearms. Surrounded by green aura. 287 8.4%

A chaotic and grotesque mass of overgrowth that is spewing all sorts of deadly-looking vegetation that could be used to enhance nearby beings. 240 7.1%

A green cactus-like creature. It feeds on magical energy, and can use this energy to give spines to other creatures nearby. 237 7.0%

A sentient mass of thorned vines. The vines can either act as armor for friendly forces or strike against foes. 192 5.6%

A humanoid figure that appears to be riding a clawed creature; they are one creature. They are composed of many green branches that are wrapped together and speckled with thorns. 147 4.3%

Total 3402 100%

Okay, now that we know the card concept, it's time to make the illustration. And to do that, we need an artist. So, we took Mr. Babycake's card concept to Dana Knutson, **Magic's** Commissioning Art Director (the guy who chooses what artist get to do which card illustrations). Dana selected a number of artists that he felt were appropriate for the card and were willing to participate in the "You Make the Card" promotion (this process creates some extra work for them, as you will see). The artist that gets over a third of the vote (with a run-off if necessary) will earn the right to illustrate Mr. Babycakes. Deadline for this vote is Sunday, July 14th.

Without any further ado, here are the selected artists. Along with each artist is a sampling of their work to give you a sense of their style.

Glen Angus



Tangle Wire
Nemesis



Spiritmonger
Apocalypse



Longhorn Firebeast
Torment

Matt Cavotta



Alpha Kavu
Planeshift



Scandalmonger
Mercadian Masques



Questing Phelddagrif
Planeshift

Jim Nelson



Fungal Shambler
Apocalypse



Iridescent Drake
Urza's Destiny



Bellowing Fiend
Tempest

Eric Peterson



Mahamoti Djinn
Seventh Edition



Braids, Cabal Minion
Odyssey



Crashing Centaur
Odyssey

Ron Spears



Goblin King
Seventh Edition



Entomb
Odyssey



Thran Golem
Urza's Destiny

Arnie Swekel



Fallen Angel
Seventh Edition



Raging Kavu
Invasion



Yawgmoth's Agenda
Invasion

Mark Tedin



Lord of the Pit
Alpha



Leviathan
The Dark



Phyrexian Colossus
Urza's Saga

Pete Venters



Baron Sengir
Homelands



Lhurgoyf
Ice Age



Zombie Assassin
Odyssey

We've given Mr. Babycakes a soul. It's time to give him a face.

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